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Work Experience

GAL Manufacturing Company

New York, NY

JUNIOR WEB DEVELOPER AND ANALYST

Aug. 2016 - Present

- · Redesigned and developed the new company website in less than 6 months. Built website using Bootstrap and Codeigniter PHP MVC.
- Developed applications in C# that automated programs in AutoCAD for mechanical engineers, increasing project speed by 33%.

Nickelodeon New York, NY

GAMES PRODUCTION AND QUALITY ASSURANCE TESTING INTERN

Sept. 2015 - Jun. 2016

- Produced and quality tested over 60 games, 3 of which were original ideas that I pitched.
- Created design documents which catalogued all stylistic choices and interactions within the games. Communicated with multiple teams through Jira.
- · Smoke and Regression tested game builds and conducted user experience testing for game prototypes and for market research.

New York University

New York, NY

- Assisted with any computer software and hardware issues around the NYU Dental School.
- Developed excel macros written in C# that automated data entry tasks.

USA Rx New York, NY

FRONT END WEB DEVELOPER AND UX DESIGNER

Jun. 2015 - Aug. 2015

Oct. 2014 - Jun. 2016

- Designed wireframes and created interactive prototypes using Sketch, InVision, and Axure for company's new employee portal, phone application, and sister company, Right Now Dental.
- · Developed the front end of sister company's website using Javascript, Bootstrap, and HTML.

KUCR Riverside, CA

MUSIC DIRECTOR AND RADIO DJ

MULTIMEDIA TECHNICIAN

Nov. 2010 - Jul. 2014

- Produced and engineered weekly public statement announcements, news, and music shows through the use of multiple Adobe Suite Applications such as Audition, Premier Pro, and Photoshop.
- · Corresponded with record labels, promoters, and brands for multiple school-wide shows and interviews.

Projects_

Out in Tech Coding Scholarship

New York, NY

Scholarship Winner February. 2017

· Recipient of Out in Tech's annual coding scholarship for Thinkful's Coding bootcamp.

"VR" - Voguing Reality, Master's Thesis

New York, NY

WWW.NEILLCHUA.COM/VOGUINGREALITY.HTML

Apr. 2016

 Created a virtual reality experience written in C# for Unity and Oculus Rift. Critically analyzed how queer culture and virtual reality experiences overlap.

Space Pilot New York, NY

WWW.NEILLCHUA.COM/SPACEPILOT.HTML

Nov. 2014

• Flash game created using the Flixel library.

Education

New York University

New York, NY

Riverside, CA

M.S. INTEGRATED DIGITAL MEDIA

Aug. 2014 - May. 2016

B.A. Media and Cultural Studies

Sept. 2010 - June. 2014

Skills_

Languages

• Javascript, C#, Swift, HTML, CSS, PHP.

University of California, Riverside

Software

• Bootstrap, Jquery, NodeJs, MongoDB, Angular, React, Git, Unity, Visual Studio, Sketch, InVision, Axure, Photoshop, P5.js.

Neill Chua · Résumé